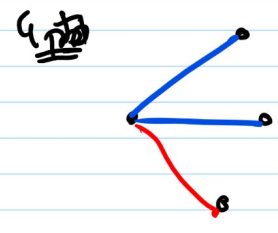
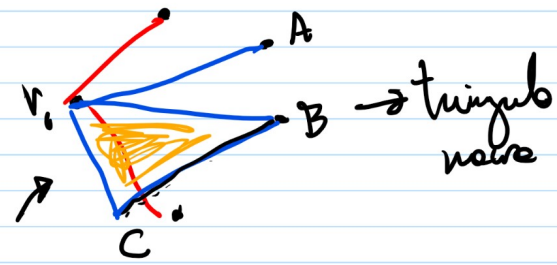
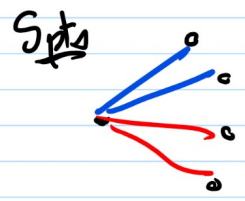
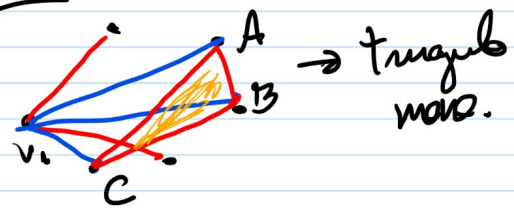


Obs: crucial ter
 pelo menos 3 raios
 "origens" rando
 de v_1

Case 1:



Case 2:



7 pts:

