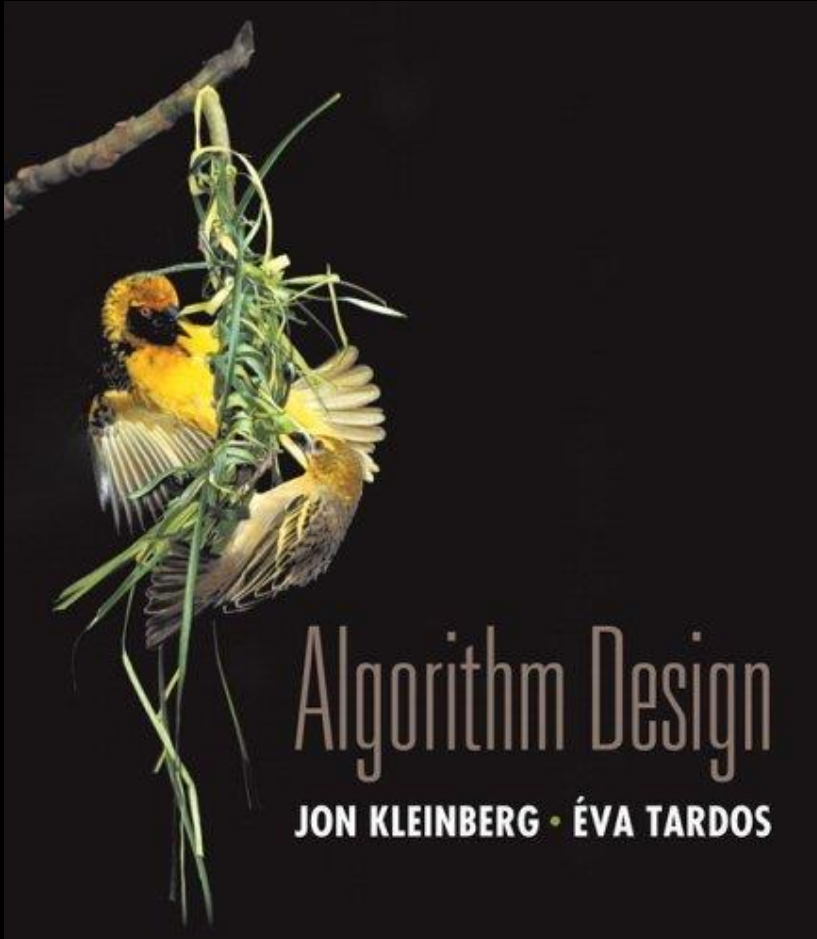


# Chapter 8

## NP and Computational Intractability



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# Algorithm Design Patterns and Anti-Patterns

## Algorithm design patterns.

- Greed.
- Divide-and-conquer.
- Dynamic programming.
- Linear Programming
- Reductions.

## Ex.

$O(n \log n)$  interval scheduling.

$O(n \log n)$  closest points.

$O(n^2)$  edit distance.

## Algorithm design anti-patterns.

- NP-completeness.
- Undecidability.

$O(n^k)$  algorithm unlikely.

No algorithm possible.

# 8.1 Polynomial-Time Reductions

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# Classify Problems According to Computational Requirements

Q. Which problems will we be able to solve in practice?

A working definition. [Cobham 1964, Edmonds 1965, Rabin 1966]

Those with **polynomial-time** algorithms.

**Table 2.1** The running times (rounded up) of different algorithms on inputs of increasing size, for a processor performing a million high-level instructions per second. In cases where the running time exceeds  $10^{25}$  years, we simply record the algorithm as taking a very long time.

	$n$	$n \log_2 n$	$n^2$	$n^3$	$1.5^n$	$2^n$	$n!$
$n = 10$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	4 sec
$n = 30$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	18 min	$10^{25}$ years
$n = 50$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	11 min	36 years	very long
$n = 100$	< 1 sec	< 1 sec	< 1 sec	1 sec	12,892 years	$10^{17}$ years	very long
$n = 1,000$	< 1 sec	< 1 sec	1 sec	18 min	very long	very long	very long
$n = 10,000$	< 1 sec	< 1 sec	2 min	12 days	very long	very long	very long
$n = 100,000$	< 1 sec	2 sec	3 hours	32 years	very long	very long	very long
$n = 1,000,000$	1 sec	20 sec	12 days	31,710 years	very long	very long	very long

# Classify Problems According to Computational Requirements

Q. Which problems will we be able to solve in practice?

A working definition. [Cobham 1964, Edmonds 1965, Rabin 1966]

Those with **polynomial-time** algorithms.

Yes	Probably no
Shortest path	Longest path
Matching	3D-matching
Min cut	Max cut
2-SAT	3-SAT
Planar 4-color	Planar 3-color
Bipartite vertex cover	Vertex cover
Primality testing	Factoring

# Polynomial-Time Reduction

Suppose we could solve  $Y$  in polynomial-time. What else could we solve in polynomial time?

**Reduction.** Problem  $X$  **polynomially reduces to** problem  $Y$  if arbitrary instances of problem  $X$  can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to algorithm that solves problem  $Y$ .

**Notation.**  $X \leq_p Y$ .

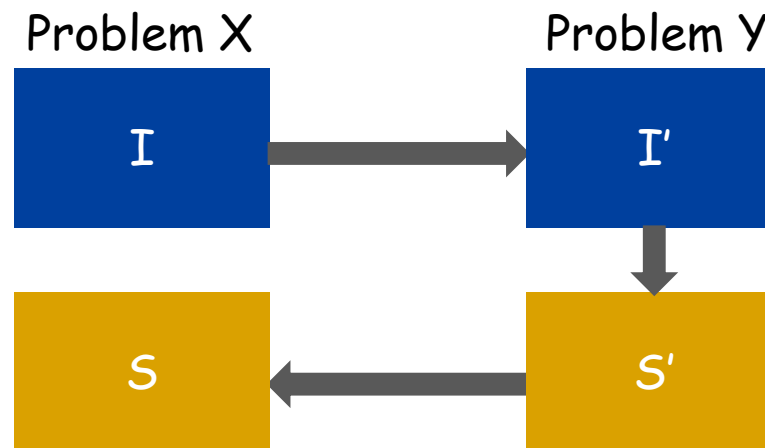
**Remarks.**

- We pay for time to write down instances sent to black box  $\Rightarrow$  instances of  $Y$  must be of polynomial size.

# Polynomial-Time Reduction

**Common way to establish polynomial time reduction from X to Y**

1. Convert the instance  $I$  of problem X into an instance  $I'$  for problem Y in polynomial-time on the size of  $I$
2. Obtain a solution  $S'$  for  $I'$  through a call to an algorithm that solves problem Y.
3. Convert the solution  $S'$  of instance  $I'$  into a solution  $S$  of instance  $I$  in polynomial-time on the size of  $I$



# Polynomial-Time Reduction

**Purpose.** Classify problems according to **relative** difficulty.

**Design algorithms.** If  $X \leq_p Y$  and  $Y$  can be solved in polynomial-time, then  $X$  **can** also be solved in polynomial time.

**Establish intractability.** If  $X \leq_p Y$  and  $X$  cannot be solved in polynomial-time, then  $Y$  **cannot** be solved in polynomial time.

**Establish equivalence.** If  $X \leq_p Y$  and  $Y \leq_p X$ , we use notation  $X \equiv_p Y$ .



up to cost of reduction



# Reduction By Simple Equivalence

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Basic reduction strategies.

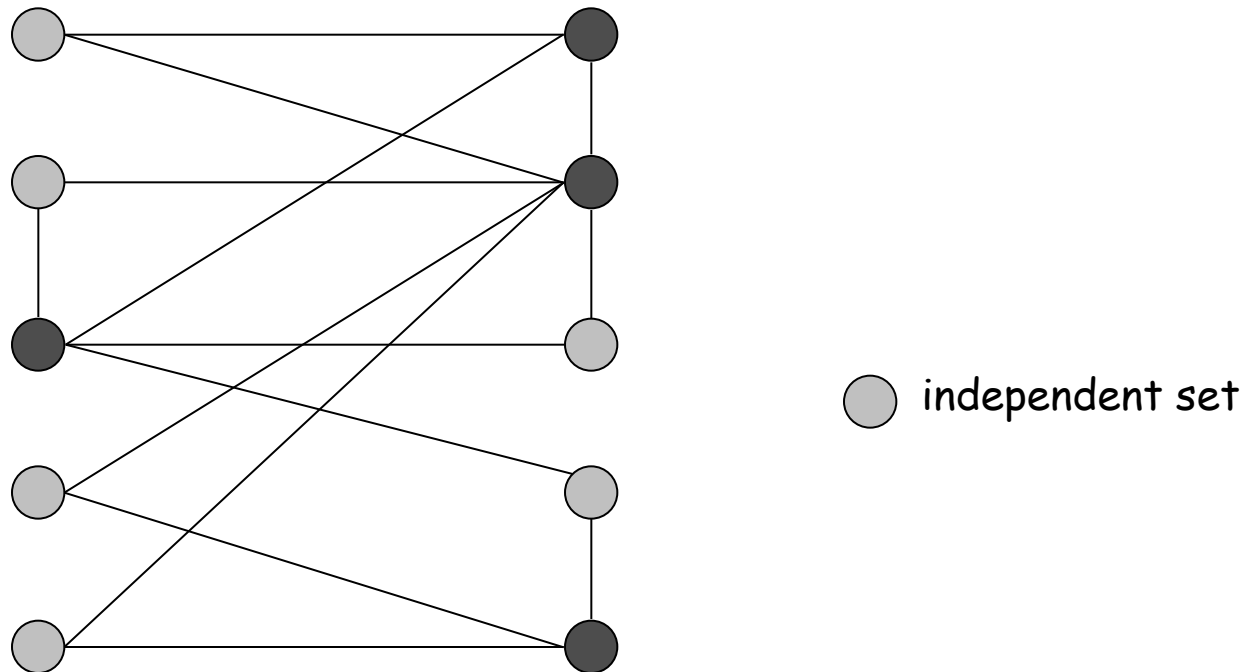
- **Reduction by simple equivalence.**
- Reduction from special case to general case.
- Reduction by encoding with gadgets.

# Independent Set

**INDEPENDENT SET:** Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of vertices  $S \subseteq V$  such that  $|S| \geq k$ , and for each edge at most one of its endpoints is in  $S$ ?

Ex. Is there an independent set of size  $\geq 6$ ? Yes.

Ex. Is there an independent set of size  $\geq 7$ ? No.

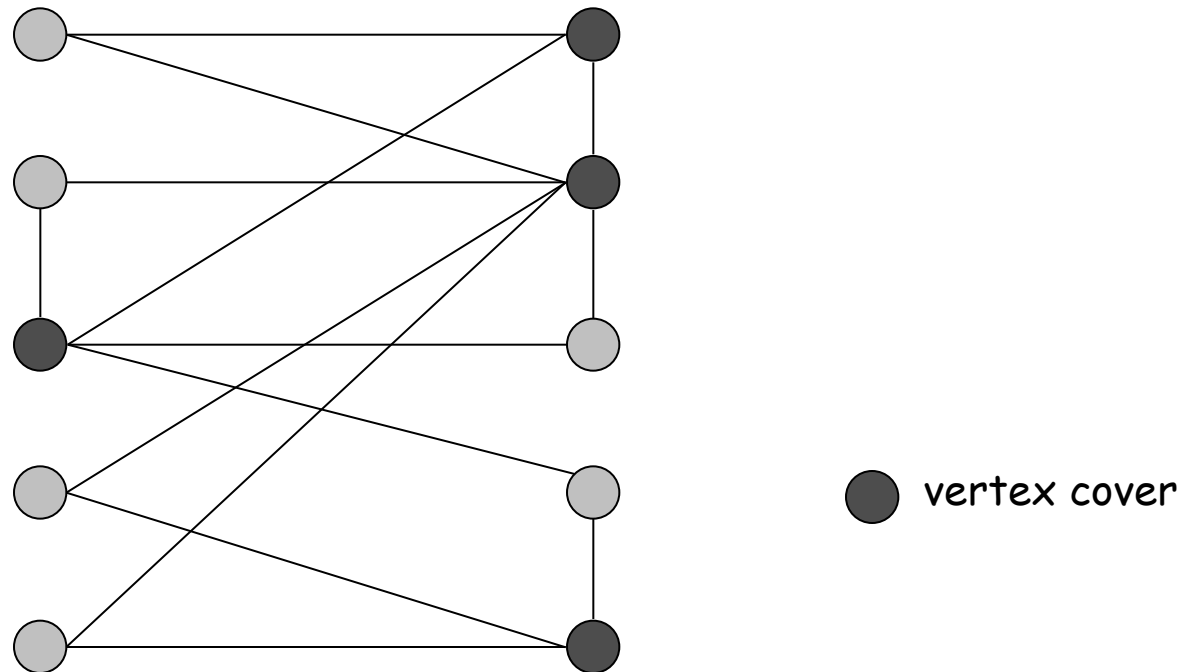


# Vertex Cover

**VERTEX COVER:** Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of vertices  $S \subseteq V$  such that  $|S| \leq k$ , and for each edge, **at least one of its endpoints is in  $S$** ?

Ex. Is there a vertex cover of size  $\leq 4$ ? Yes.

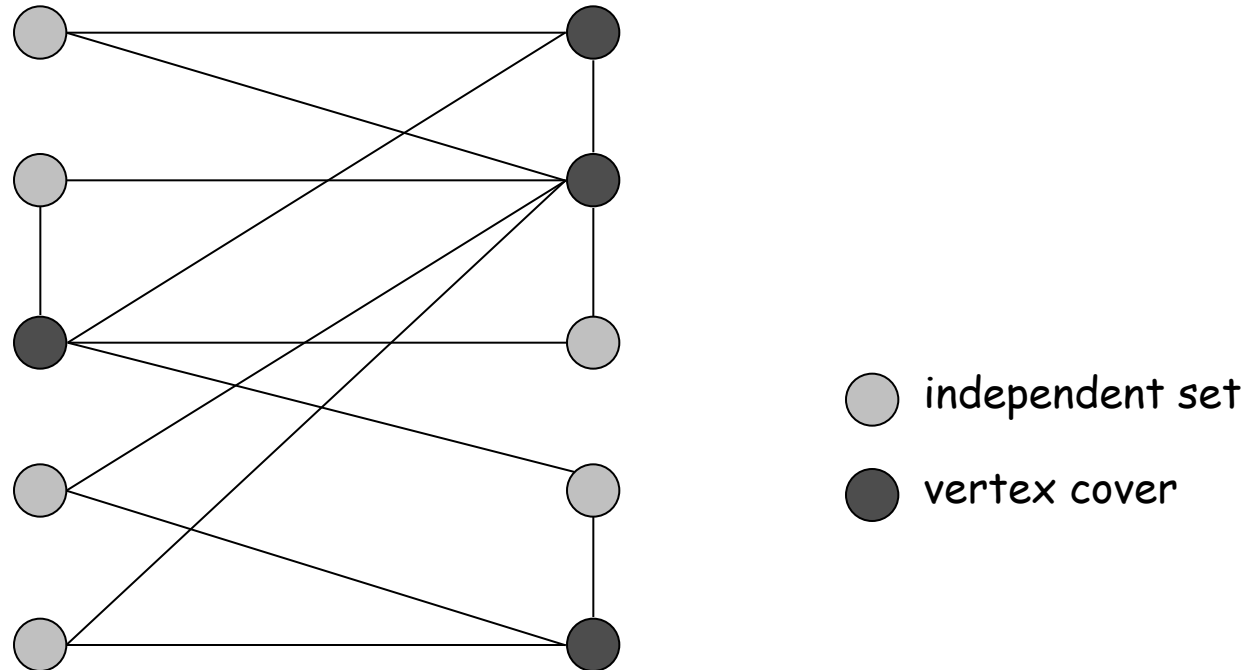
Ex. Is there a vertex cover of size  $\leq 3$ ? No.



## Vertex Cover and Independent Set

**Claim.** VERTEX-COVER  $\equiv_p$  INDEPENDENT-SET.

**Pf.** We show  $S$  is an independent set iff  $V - S$  is a vertex cover.



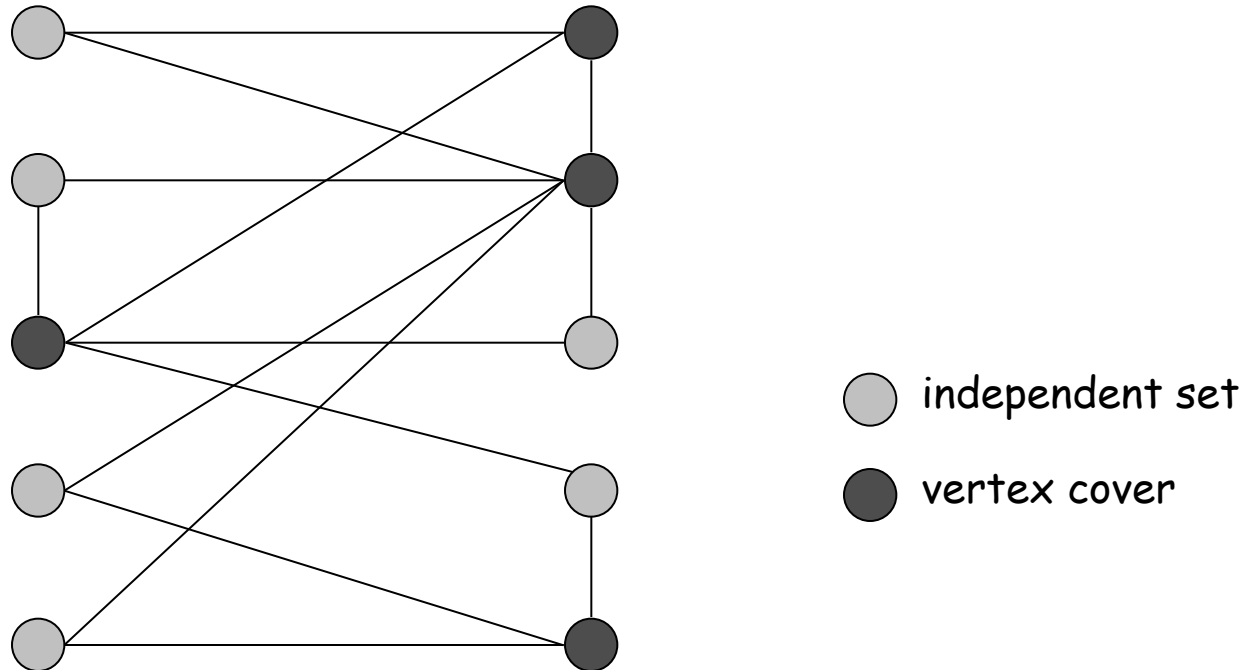
# Vertex Cover and Independent Set

**Claim.** VERTEX-COVER  $\equiv_p$  INDEPENDENT-SET.

**Pf.** We show  $S$  is an independent set iff  $V - S$  is a vertex cover.

$\Rightarrow$

- Let  $S$  be any independent set.
- Consider an arbitrary edge  $(u, v)$ .
- $S$  independent  $\Rightarrow u \notin S$  or  $v \notin S \Rightarrow u \in V - S$  or  $v \in V - S$ .
- Thus,  $V - S$  covers  $(u, v)$ .



# Vertex Cover and Independent Set

**Claim.** VERTEX-COVER  $\equiv_p$  INDEPENDENT-SET.

**Pf.** We show  $S$  is an independent set iff  $V - S$  is a vertex cover.

$\Rightarrow$

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- Thus,  $V - S$  covers  $(u, v)$ .

$\Leftarrow$

- Let  $V - S$  be any vertex cover.
- Consider two nodes  $u \in S$  and  $v \in S$ .
- Observe that  $(u, v) \notin E$  since  $V - S$  is a vertex cover.
- Thus, no two nodes in  $S$  are joined by an edge  $\Rightarrow S$  independent set. ■

# Independent Set to Vertex Cover

## Solving INDEPENDENT SET using VERTEX COVER

1. Transform the instance  $(G,k)$  for Independent Set into the instance  $(G,n-k)$  for Vertex Cover
2. Call VC algorithm to solve  $(G,n-k)$
3. If the algorithm answer YES for VC then answer YES for Independent Set. Otherwise, answer NO.

# Reduction from Special Case to General Case

---

Basic reduction strategies.

- Reduction by simple equivalence.
- Reduction from special case to general case.
- Reduction by encoding with gadgets.



## Set Cover

**SET COVER:** Given a set  $U$  of elements, a collection  $S_1, S_2, \dots, S_m$  of subsets of  $U$ , and an integer  $k$ , does there exist a collection of  $\leq k$  of these sets whose union is equal to  $U$ ?

Ex:

$$U = \{1, 2, 3, 4, 5, 6, 7\}$$

$$k = 2$$

$$S_1 = \{3, 7\}$$

$$S_4 = \{2, 4\}$$

$$S_2 = \{3, 4, 5, 6\}$$

$$S_5 = \{5\}$$

$$S_3 = \{1\}$$

$$S_6 = \{1, 2, 6, 7\}$$

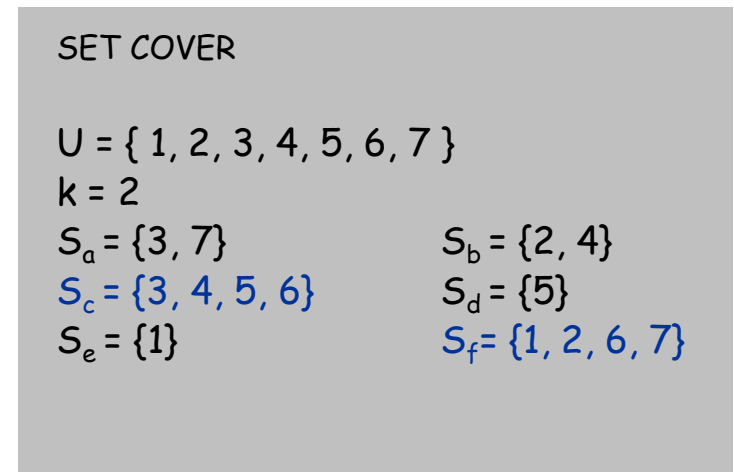
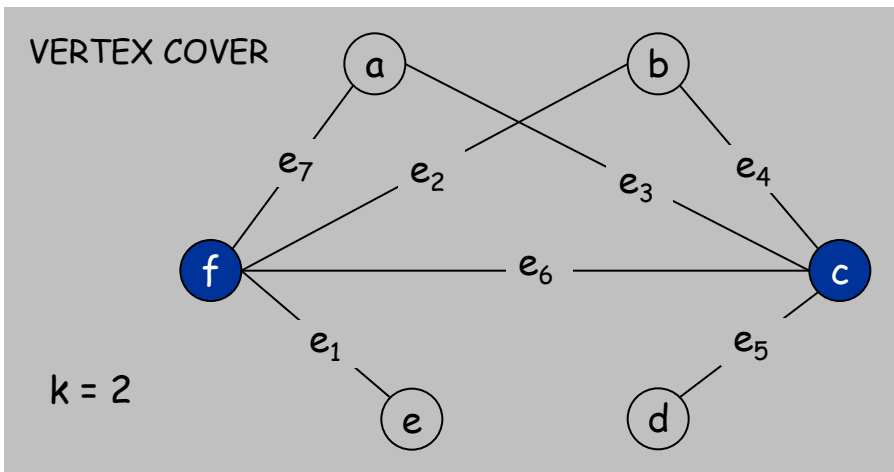
# Vertex Cover Reduces to Set Cover

**Claim.** VERTEX-COVER  $\leq_p$  SET-COVER.

**Pf.** Given a VERTEX-COVER instance  $(G, k)$ , we construct a SET-COVER instance with one-to-one correspondence between solutions

## Construction.

- Create SET-COVER instance:
  - $k = k$ ,  $U = E$ ,  $S_v = \{e \in E : e \text{ incident to } v\}$
- Set-cover of size  $\leq k$  iff vertex cover of size  $\leq k$ . ■



## 8.2 Reductions via "Gadgets"

---

Basic reduction strategies.

- Reduction by simple equivalence.
- Reduction from special case to general case.
- Reduction via "gadgets."

# Satisfiability

**3-CNF:** A formula on boolean variables of the form "AND's of [OR's of three variables or their complements]"

**3-SAT Problem:** Given a 3-CNF, is there a setting of the variables that makes the formula TRUE? (i.e. is the formula *satisfiable*?)

Ex:  $(\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3})$

Yes:  $x_1 = \text{true}, x_2 = \text{true}, x_3 = \text{false}.$

clause

### 3 Satisfiability Reduces to Independent Set

**Claim.**  $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$ .

**Pf.** Given an instance  $\Phi$  of 3-SAT with  $k$  clauses, we construct an instance  $(G, k)$  of INDEPENDENT-SET that has an independent set of size  $k$  iff  $\Phi$  is satisfiable.

$k = 3$

$$\Phi = (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_4)$$

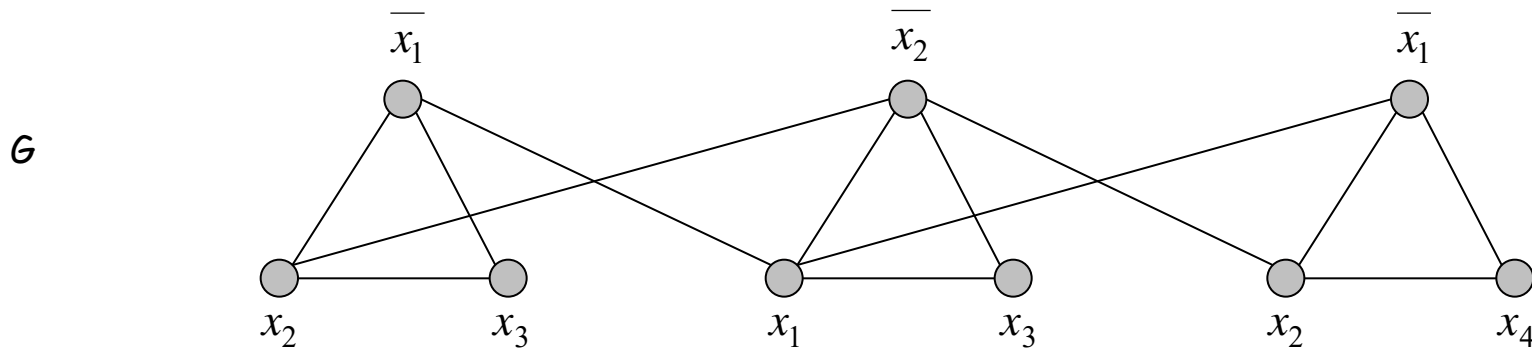
### 3 Satisfiability Reduces to Independent Set

**Claim.**  $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$ .

**Pf.** Given an instance  $\Phi$  of 3-SAT with  $k$  clauses, we construct an instance  $(G, k)$  of INDEPENDENT-SET that has an independent set of size  $k$  iff  $\Phi$  is satisfiable.

**Construction.**

- $G$  contains 3 vertices for each clause, one for each literal.
- Connect 3 literals in a clause in a triangle.
- Connect literal to each of its negations.



$k = 3$

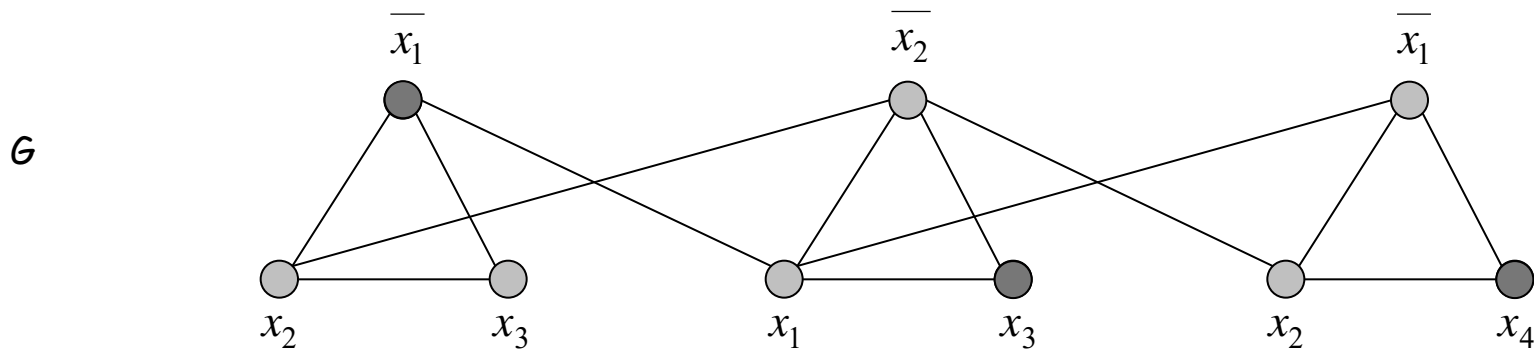
$$\Phi = (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_4)$$

### 3 Satisfiability Reduces to Independent Set

**Claim.**  $G$  contains independent set of size  $k = |\Phi|$  iff  $\Phi$  is satisfiable.

**Pf.**  $\Rightarrow$  Let  $S$  be independent set of size  $k$ .

- $S$  must contain exactly one vertex in each triangle.
- Set these literals to true.  $\leftarrow$  and any other variables in a consistent way
- Truth assignment is consistent and all clauses are satisfied.



$k = 3$

$$\Phi = (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_4)$$

### 3 Satisfiability Reduces to Independent Set

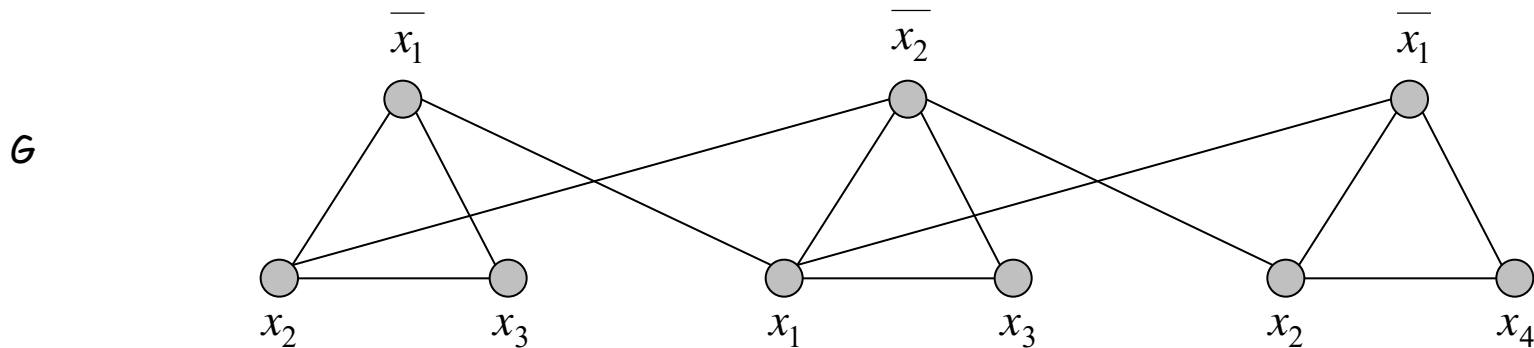
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**Pf.**  $\Rightarrow$  Let  $S$  be independent set of size  $k$ .

- $S$  must contain exactly one vertex in each triangle.
- Set these literals to true.  $\leftarrow$  and any other variables in a consistent way
- Truth assignment is consistent and all clauses are satisfied.

**Pf**  $\Leftarrow$  Suppose the formula has a satisfying assignment

- Given satisfying assignment, select one true literal from each triangle. This is an independent set of size  $k$ . ■



$k = 3$

$$\Phi = (\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (\overline{x_1} \vee x_2 \vee x_4)$$



# Review

## Basic reduction strategies.

- Simple equivalence:  $\text{INDEPENDENT-SET} \equiv_p \text{VERTEX-COVER}$ .
- Special case to general case:  $\text{VERTEX-COVER} \leq_p \text{SET-COVER}$ .
- Encoding with gadgets:  $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$ .

**Transitivity.** If  $X \leq_p Y$  and  $Y \leq_p Z$ , then  $X \leq_p Z$ .

**Pf idea.** Compose the two algorithms.

**Ex:**  $3\text{-SAT} \leq_p \text{INDEPENDENT-SET} \leq_p \text{VERTEX-COVER} \leq_p \text{SET-COVER}$ .

# Self-Reducibility

**Decision problem.** Does there **exist** a vertex cover of size  $\leq k$ ?

**Search problem.** **Find** vertex cover of minimum cardinality.

**Clear:** decision version  $\leq_p$  search version

**Self-reducibility.** Search problem  $\leq_p$  decision version.

- Applies to all (NP-complete) problems in this chapter.
- Justifies our focus on decision problems.

**Ex:** to find min cardinality vertex cover.

- (Binary) search for cardinality  $k^*$  of min vertex cover.
- Find a vertex  $v$  such that  $G - \{v\}$  has a vertex cover of size  $\leq k^* - 1$ .
  - any vertex in any min vertex cover will have this property
- Include  $v$  in the vertex cover.
- Recursively find a min vertex cover in  $G - \{v\}$ .

↑  
delete  $v$  and all incident edges

## 8.3 Definition of NP

---

# Decision Problems

## Decision problem.

- $X$  is a set of strings.
- Instance: string  $s$ .
- Algorithm  $A$  solves problem  $X$ :  $A(s) = \text{yes}$  iff  $s \in X$ .

**Polynomial time.** Algorithm  $A$  runs in poly-time if for every string  $s$ ,  $A(s)$  terminates in at most  $p(|s|)$  "steps", where  $p(\cdot)$  is some polynomial.

↑  
length of  $s$

**PRIMES:**  $X = \{ 2, 3, 5, 7, 11, 13, 17, 23, 29, 31, 37, \dots \}$

**Algorithm.** [Agrawal-Kayal-Saxena, 2002]  $p(|s|) = |s|^8$ .

## INDEPENDENT SET :

$X = \{ \text{family of graph with an independent set of size at least } k \}$

**Algorithm.** A polynomial algorithm is not known

## Definition of P

P. Decision problems for which there is a poly-time algorithm.

The decision version of most problems we saw on the course are in P

Problem	Description	Algorithm	Yes	No
MULTIPLE	Is $x$ a multiple of $y$ ?	Grade school division	51, 17	51, 16
RELPRIME	Are $x$ and $y$ relatively prime?	Euclid (300 BCE)	34, 39	34, 51
PRIMES	Is $x$ prime?	AKS (2002)	53	51
EDIT-DISTANCE	Is the edit distance between $x$ and $y$ less than 5?	Dynamic programming	niether neither	acgggt ttttta
LSOLVE	Is there a vector $x$ that satisfies $Ax = b$ ?	Gauss-Edmonds elimination	$\left[ \begin{array}{ccc c} 0 & 1 & 1 & 4 \\ 2 & 4 & -2 & 2 \\ 0 & 3 & 15 & 36 \end{array} \right]$	$\left[ \begin{array}{ccc c} 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{array} \right]$

# NP

NP (informal). Problems that can be **certified** in poly-time

Certification algorithm intuition.

- Certifier views things from "managerial" viewpoint.
- Certifier doesn't determine whether  $s \in X$  on its own; rather, it checks a proposed proof  $t$  that  $s \in X$ .

**Def.** Algorithm  $C(s, t)$  is a **certifier** for problem  $X$  if for every string  $s$ ,  $s \in X$  iff there exists a string  $t$  such that  $C(s, t) = \text{yes}$ .

↖ "certificate" or "witness"

**NP.** Decision problems for which there exists a **poly-time** certifier.

↑  
 $C(s, t)$  is a poly-time algorithm and  
 $|t| \leq p(|s|)$  for some polynomial  $p(\cdot)$ .

**Remark.** NP stands for **nondeterministic** polynomial-time.

# Certifiers and Certificates: 3-Satisfiability

**SAT.** Given a CNF formula  $\Phi$ , is there a satisfying assignment?

**Certificate.**

**Certifier.**

**Ex.**  $(\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_4) \wedge (\bar{x}_1 \vee \bar{x}_3 \vee \bar{x}_4)$

instance  $s$

$x_1 = 1, x_2 = 1, x_3 = 0, x_4 = 1$

certificate  $t$

**Conclusion.** SAT is in NP.

## Certifiers and Certificates: 3-Satisfiability

**SAT.** Given a CNF formula  $\Phi$ , is there a satisfying assignment?

**Certificate.** An assignment of truth values to the  $n$  boolean variables.

**Certifier.** Check that each clause in  $\Phi$  has at least one true literal.

**Ex.**

$$(\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_4) \wedge (\bar{x}_1 \vee \bar{x}_3 \vee \bar{x}_4)$$

instance  $s$

$$x_1 = 1, x_2 = 1, x_3 = 0, x_4 = 1$$

certificate  $t$

**Conclusion.** SAT is in NP.



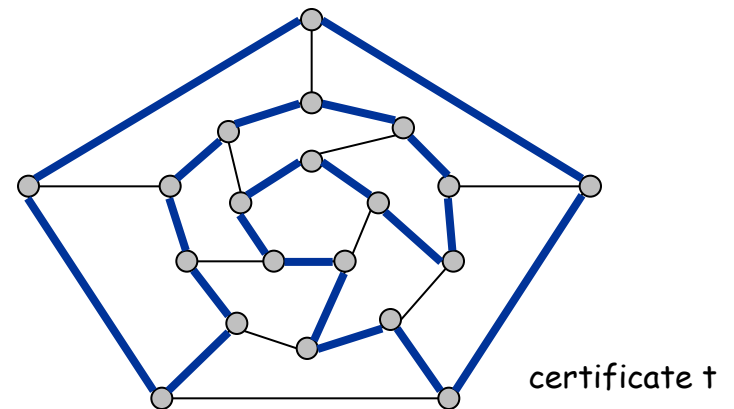
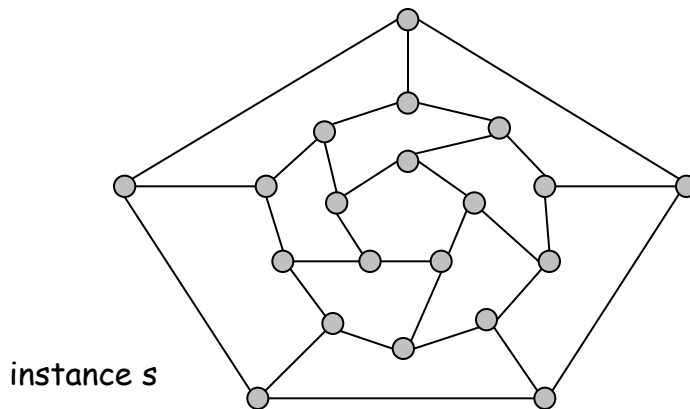
# Certifiers and Certificates: Hamiltonian Cycle

**HAM-CYCLE.** Given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $C$  that visits every node?

**Certificate.**

**Certifier.**

**Conclusion.** HAM-CYCLE is in NP.



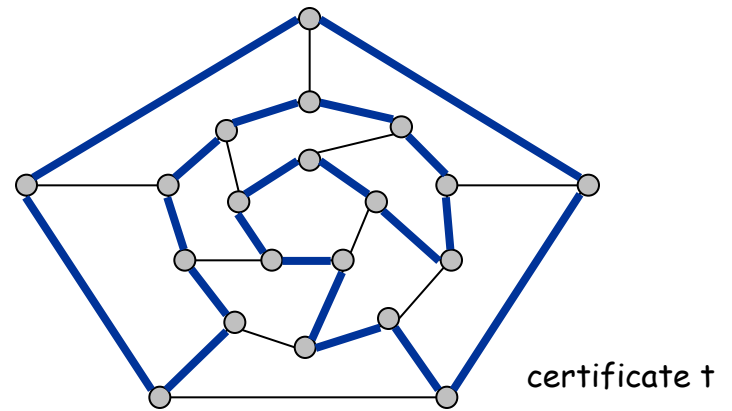
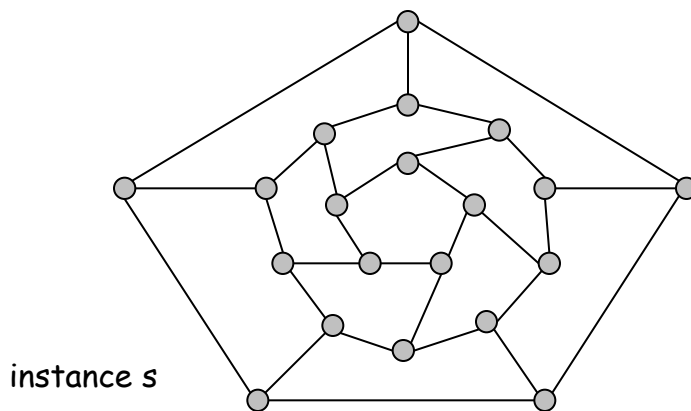
# Certifiers and Certificates: Hamiltonian Cycle

**HAM-CYCLE.** Given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $C$  that visits every node?

**Certificate.** A permutation of the  $n$  nodes.

**Certifier.** Check that the permutation contains each node in  $V$  exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

**Conclusion.** HAM-CYCLE is in NP.



# Certifiers and Certificates: COMPOSITE

**COMPOSITE.** Is  $x$  a composite number ?

**Certificate.** Two factors of  $x$  larger than 1.

**Certifier.** Verify if the two number are larger than 1 and if their product is  $x$

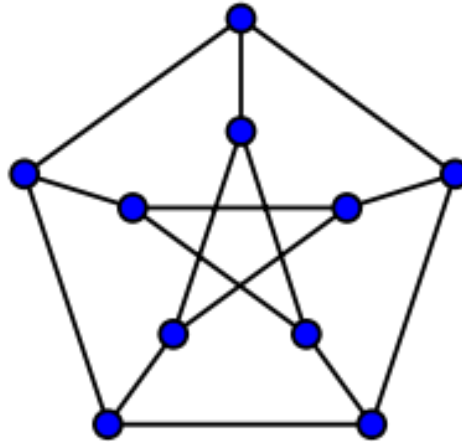
**Conclusion.** COMPOSITE is in NP.

# Certifiers and Certificates: Non-Hamiltonian

Non-Hamiltonian. Is the graph  $G$  non-Hamiltonian?

Certificate.

It is believed that this problem is not in NP

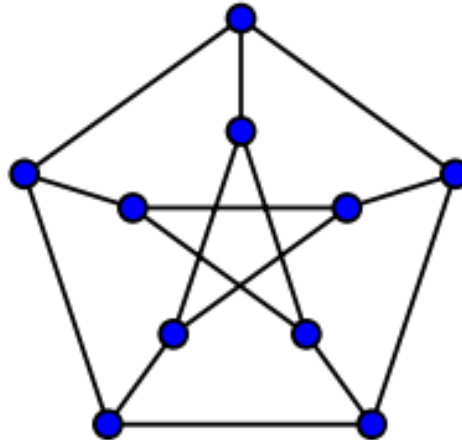


# Certifiers and Certificates: Non-Hamiltonian

Non-Hamiltonian. Is the graph  $G$  non-Hamiltonian?

Certificate. ???

It is believed that this problem is not in NP



# Certifiers and Certificates: PRIMES

**PRIME.** Is  $x$  a prime number ?

**Certificate.** empty

**Certifier.** AKS primality algorithm that runs in polynomial time

**Conclusion.** PRIMES is in NP.

The same reasoning allows us to conclude that  $P \subseteq NP$   
(that is, every problem with a polynomial-time algorithm  
can be certified in polynomial time)

# P, NP, EXP

**P.** Decision problems for which there is a **poly-time algorithm**.

**EXP.** Decision problems for which there is an **exponential-time algorithm**.

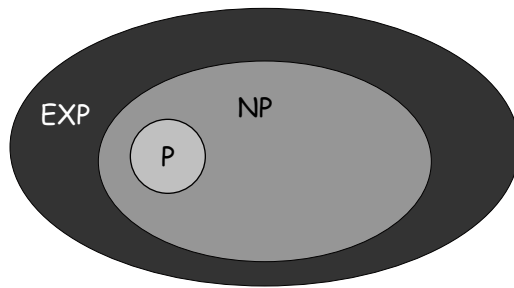
**NP.** Decision problems for which there is a **poly-time certifier**.

**Claim.**  $P \subseteq NP \subseteq EXP$ .

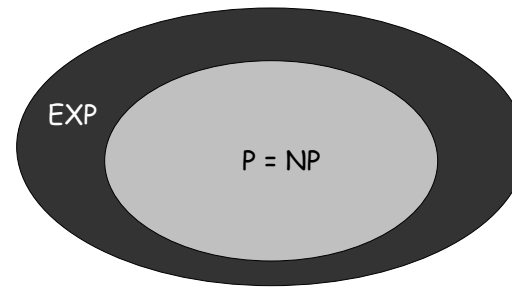
# The Main Question: P Versus NP

Does  $P = NP$ ? [Cook 1971, Edmonds, Levin, Yablonski, Gödel]  
(is finding the solution as easy as checking the solution?)

Clay \$1 million prize.



If  $P \neq NP$



If  $P = NP$

would break RSA cryptography  
(and potentially collapse economy)



**If yes:** Efficient algorithms for 3-COLOR, TSP, FACTOR, SAT, ...

**If no:** No efficient algorithms possible for 3-COLOR, TSP, SAT, ...

**Consensus opinion on  $P = NP$ ?** Probably no.



# Progress on P vs NP?

Some ways of proving  $P \neq NP$  do not work:

- Relativization [Baker, Gill, Solovay '75]
- Natural Proofs [Rudich, Razborov '97]
- Algebrization [Aaronson, Wigderson '08]

Some ways of proving  $P = NP$  do not work:

- Extended formulations [Yannakakis '91, Fiorini et al. '12, Rothvoss '14]

Maybe cannot be proved using standard math (i.e. independent of ZFC)

- If  $P \neq NP$ , some independence proofs would not work  
[Ben-David, Halevi '92]

## 8.4 NP-Completeness

---

# NP-Complete

“Hardest” NP problems

**NP-complete.** Problem  $Y$  is *NP-complete* if it is in NP and for **every** problem  $X$  in NP,  $X \leq_p Y$ .

Not clear they exist, could have harder and harder problems in NP

**Theorem.** Suppose  $Y$  is an NP-complete problem. Then  $Y$  is solvable in poly-time iff  $P = NP$ .

**Pf.**  $\Leftarrow$  If  $P = NP$  then  $Y$  can be solved in poly-time since  $Y$  is in NP.

**Pf.**  $\Rightarrow$  Suppose  $Y$  can be solved in poly-time.

- Let  $X$  be any problem in NP. Since  $X \leq_p Y$ , we can solve  $X$  in poly-time. This implies  $NP \subseteq P$ .
- We already know  $P \subseteq NP$ . Thus  $P = NP$ . ■



# The "First" NP-Complete Problem

**Theorem.** CIRCUIT-SAT is NP-complete. [Cook 1971, Levin 1973]

**Pf.** (sketch)

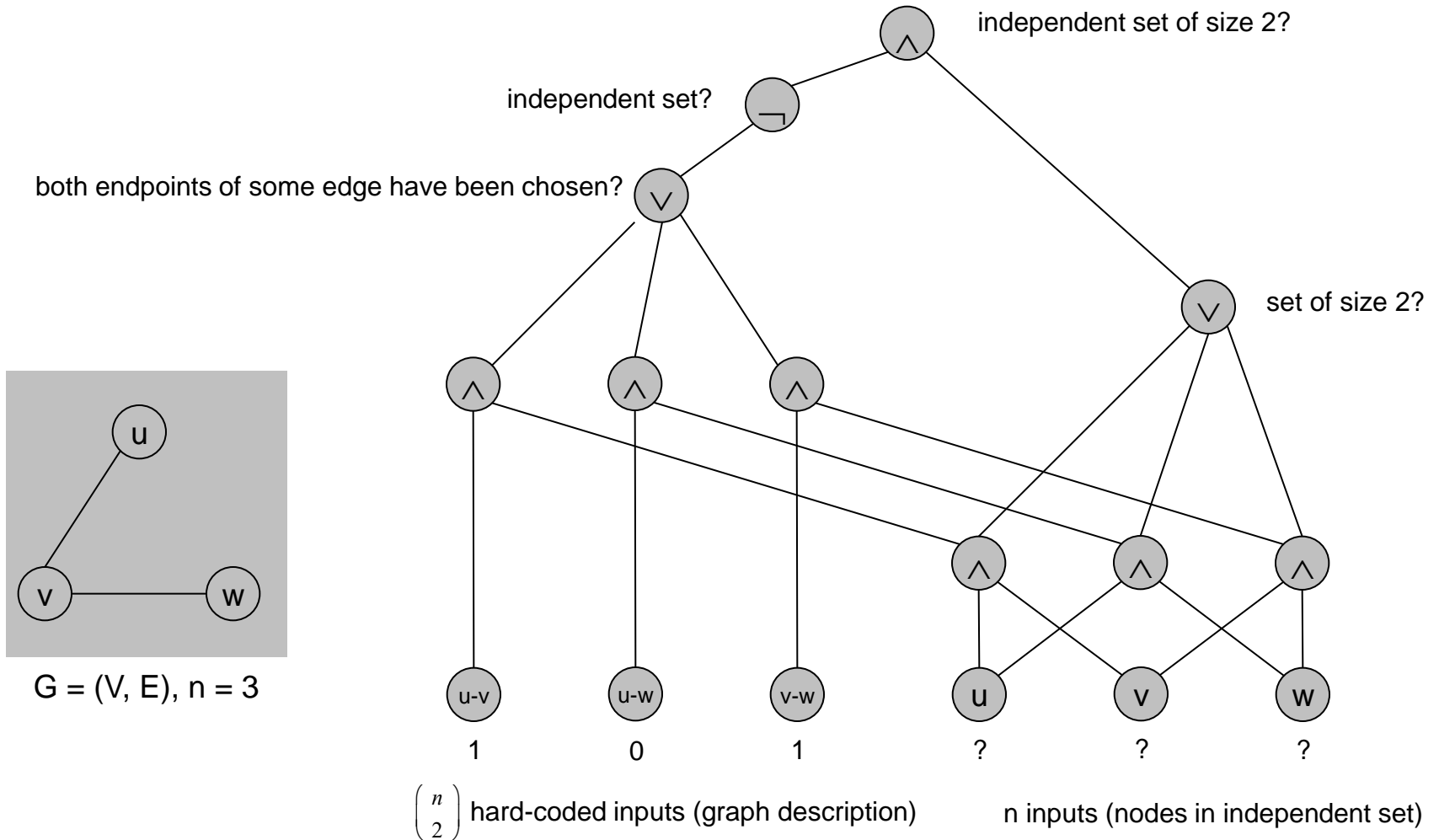
- Any algorithm that takes a fixed number  $n$  of bits as input and produces a yes/no answer can be represented by such a circuit. Moreover, if algorithm takes poly-time, then circuit is of poly-size.

sketchy part of proof; fixing the number of bits is important, and reflects basic distinction between algorithms and circuits

- Consider some problem  $X$  in NP. It has a poly-time certifier  $C(s, t)$ . To determine whether  $s$  is in  $X$ , need to know if there exists a certificate  $t$  of length  $p(|s|)$  such that  $C(s, t) = \text{yes}$
- View  $C(s, t)$  as an algorithm on  $|s| + p(|s|)$  bits (input  $s$ , certificate  $t$ ) and convert it into a poly-size circuit  $K$ .
  - first  $|s|$  bits are hard-coded with  $s$
  - remaining  $p(|s|)$  bits represent bits of  $t$
- Circuit  $K$  is satisfiable iff there is certificate  $t$  for which  $C(s, t) = \text{yes}$ .

# Example

Ex. Construction below creates a circuit  $K$  whose inputs can be set so that  $K$  outputs true iff graph  $G$  has an independent set of size 2.



# Establishing NP-Completeness

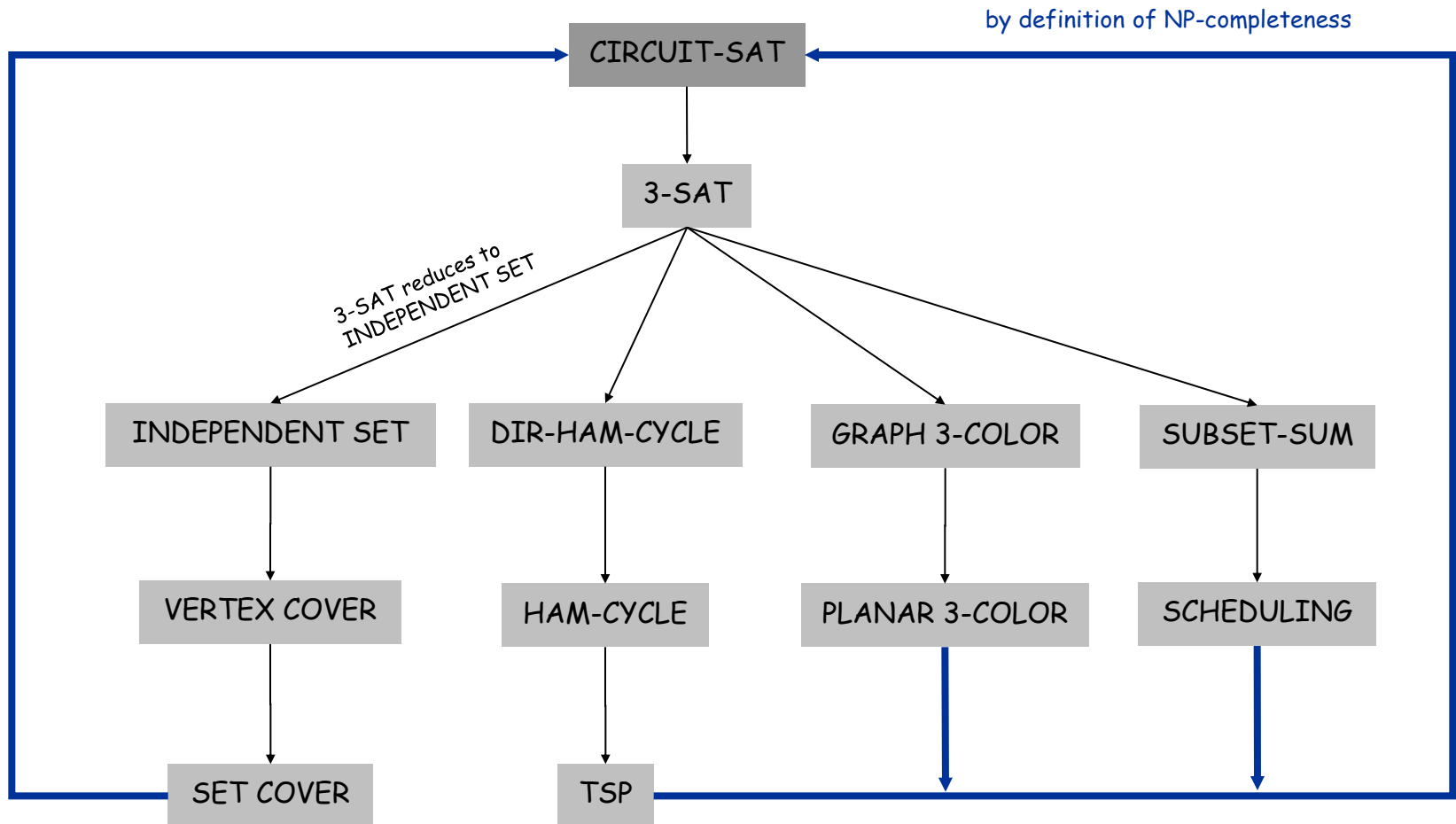
**Remark.** Once we establish first "natural" NP-complete problem, others fall like dominoes.

Recipe to establish NP-completeness of problem  $Y$ .

- Step 1. Show that  $Y$  is in NP.
- Step 2. Choose an NP-complete problem  $X$ .
- Step 3. Prove that  $X \leq_p Y$ . (so  $Y$  is as hard as the hardest NP problems)

# NP-Completeness

**Observation.** All problems below are NP-complete and polynomially reduce to one another!





# Extent and Impact of NP-Completeness

Extent of NP-completeness. [Papadimitriou 1995]

- Prime intellectual export of CS to other disciplines.
- 6,000 citations per year (title, abstract, keywords).
  - more than "compiler", "operating system", "database"
- Broad applicability and classification power.
- "Captures vast domains of computational, scientific, mathematical endeavors, and seems to roughly delimit what mathematicians and scientists had been aspiring to compute feasibly."

NP-completeness can guide scientific inquiry.

- If a problem is NP-complete, do not try to find a polynomial time algorithm  
(would solve all NP problems, many of which very smart people worked on for a long time)

# Coping With NP-Completeness

Q. Suppose I need to solve an NP-complete problem. What should I do?

Must sacrifice one of three desired features.

- Solve problem to optimality.
- Solve problem in polynomial time.
- Solve arbitrary instances of the problem.

Approaches to cope with NP-Completeness

- Approximation Algorithms:
- Exact Methods:
  - Branch and Bound, Integer Programming
- Heuristics:
  - Local Search, Simulated annealing, Genetic Algorithms
- Beyond worst-case analysis

.

# Cursos Futuros

- Otimização Combinatória
  - Programação Linear
  - Algoritmos Aleatorizados
  - Algoritmos de Aproximação
  
- Programação Inteira
  
  
- Heurísticas/ Meta-Heurísticas